

Microscopy

**Observing
Microorganisms Through a
Microscope**

Need for a Microscope

- Our eyes have a limit to see up-to millimeter range and after that we require an aid to visualize the small objects
- From this need, different visualizing aids has been developed which are collectively comes under a common term known as “microscopy”
- Microscopy is the term used to describe the use of lenses to reveal details of an object
- A microscope (from Greek mikrós “small” and skopeîn, "to look") is an instrument used to visualize objects that are too small to be seen by the naked eye

Historical perspectives

- The microscope was first built in 1595 by Hans and Zacharias Janssen in Holland
- It was perfected in the 17th century in several countries, including by Robert Hooke
- In 1660s, Antony van Leeuwenhoek made a simple microscope using powerful magnifying glass
- Leeuwenhoek's simple microscope could magnify an object up to 200 times and he recorded minute details of various natural samples of animal and plant tissues, blood, fossils etc.
- The limitations including poor image resolutions and colour distortion were removed in the subsequent years
- Later in 19th century, Ernst Abbe discovered that oil-immersion lenses could prevent light distortion at highest magnification power that is still used with 100X objective microscopes

- The technology of making very small things visible to the naked eye
- It is one of the tools essential for studying organisms that are too small to be seen
- The metric system is used to measure microorganisms
- Metric system: Basic unit of length: Meter
 - ❖ kilometer (km) $1 \text{ km} = 1000 \text{ m}$
 - ❖ meter (m) $1 \text{ m} = 39.37 \text{ in}$
 - ❖ decimeter (dm) $1 \text{ dm} = 0.1 \text{ m} = 10^{-1} \text{ m}$
 - ❖ centimeter (cm) $1 \text{ cm} = 0.01 \text{ m} = 10^{-2} \text{ m}$
 - ❖ millimeter (mm) $1 \text{ mm} = 0.001 \text{ m} = 10^{-3} \text{ m}$
 - ❖ micrometer (um) $1 \text{ um} = 0.000001 \text{ m} = 10^{-6} \text{ m}$
 - ❖ nanometer (nm) $1 \text{ nm} = 0.000000001 \text{ m} = 10^{-9} \text{ m}$
 - ❖ picometer (pm) $1 \text{ pm} = 0.000000000001 \text{ m} = 10^{-12} \text{ m}$

Terms to be Remember

- **Magnification:** The process of enlarging the image of an object
- **Resolution/ Resolving power:** The ability of lens system to distinguish two adjacent objects as separate and distinct image
- **Wavelength:** The distance between two successive crests of a wave (λ)
- The lens system of human eye has a resolving power of approximate 0.2 mm, which means that eye cannot see any thing that is smaller than 0.2 mm
- The resolving power of a microscope is dependent on the wavelength of the beam of light used and the optical quality of lenses
- Shorter wavelength give better resolution
- λ usually set at 550nm for better results

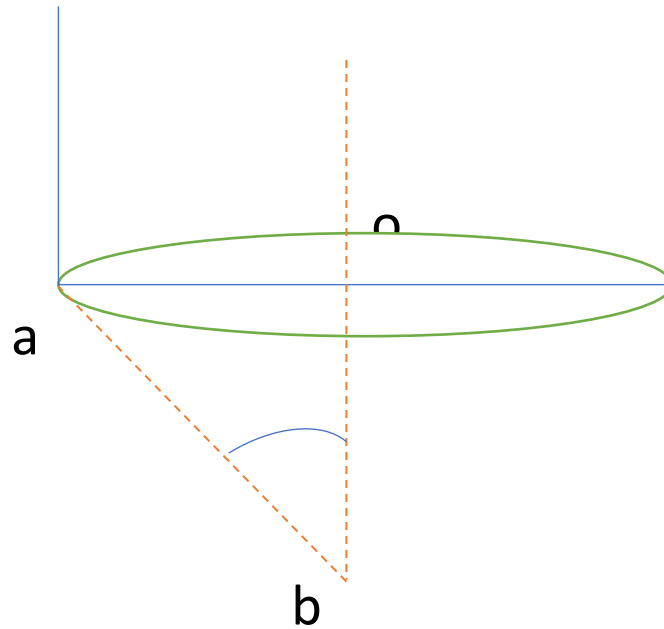
$$RP = \frac{\lambda}{2 * NA}$$

- **Numerical aperture: Function of the diameter of the objective lens in relation to its focal length**

$$NA = n \sin\theta$$

where n = refractive index of the medium through which light passes before entering the object

$\sin\theta$ is the trigonometric sign of one half the angle formed by the light rays coming from the condenser and passing through the material



$$\sin\theta = \frac{ao}{ab}$$

- With dry objective the value of η is 1, since the refractive index of air is 1, with the use of immersion oil η is 1.56

$$\begin{aligned}\text{If } \theta \text{ is } 58^\circ \quad \text{then } NA &= 1.56 \times \sin 58 \\ &= 1.56 \times 0.85 = 1.33\end{aligned}$$

For low power objective, a common NA is 0.25 and for high power objective 0.65 and for oil immersion it is 1.25

$$\text{RP of low power} = \frac{550}{2 \times 0.25} = 1100 \text{ nm} = 1.1 \mu\text{m}$$

$$\text{RP of high power} = \frac{550}{2 \times 0.65} = 423.07 \text{ nm} = 0.42 \mu\text{m}$$

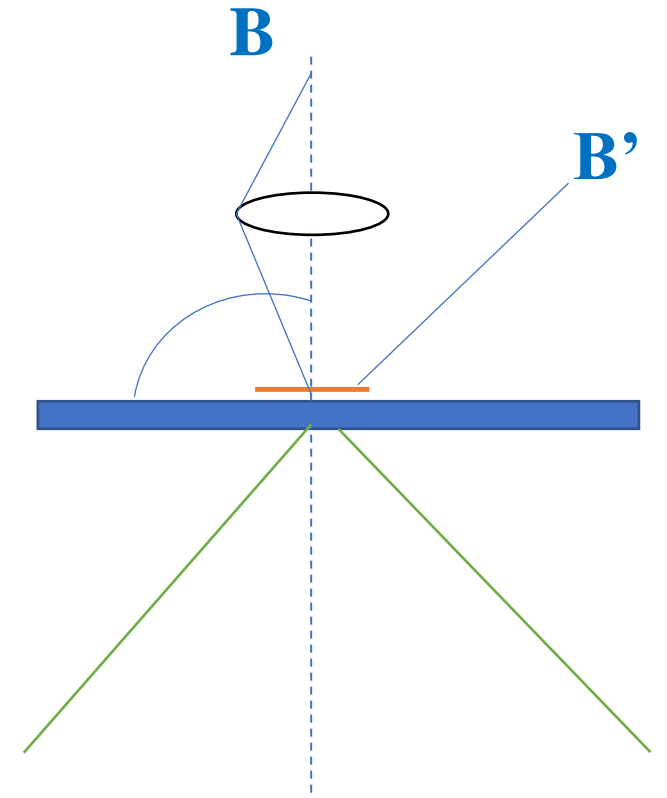
$$\text{RP of oil immersion} = \frac{550}{2 \times 1.25} = 220 \text{ nm} = 0.22 \mu\text{m}$$

Light rays saved due to oil immersion $A \rightarrow B$

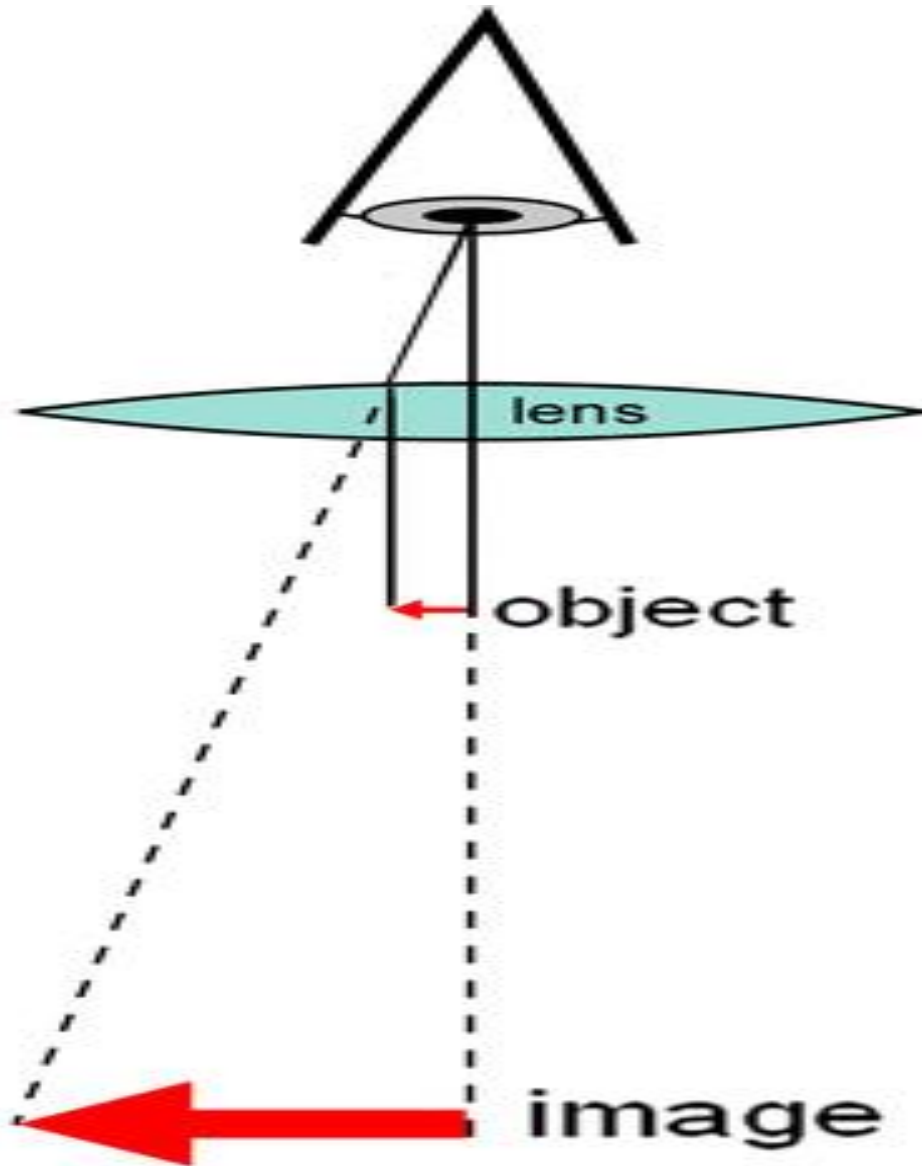
Light rays lost $A' \rightarrow B'$ showing low magnification

A

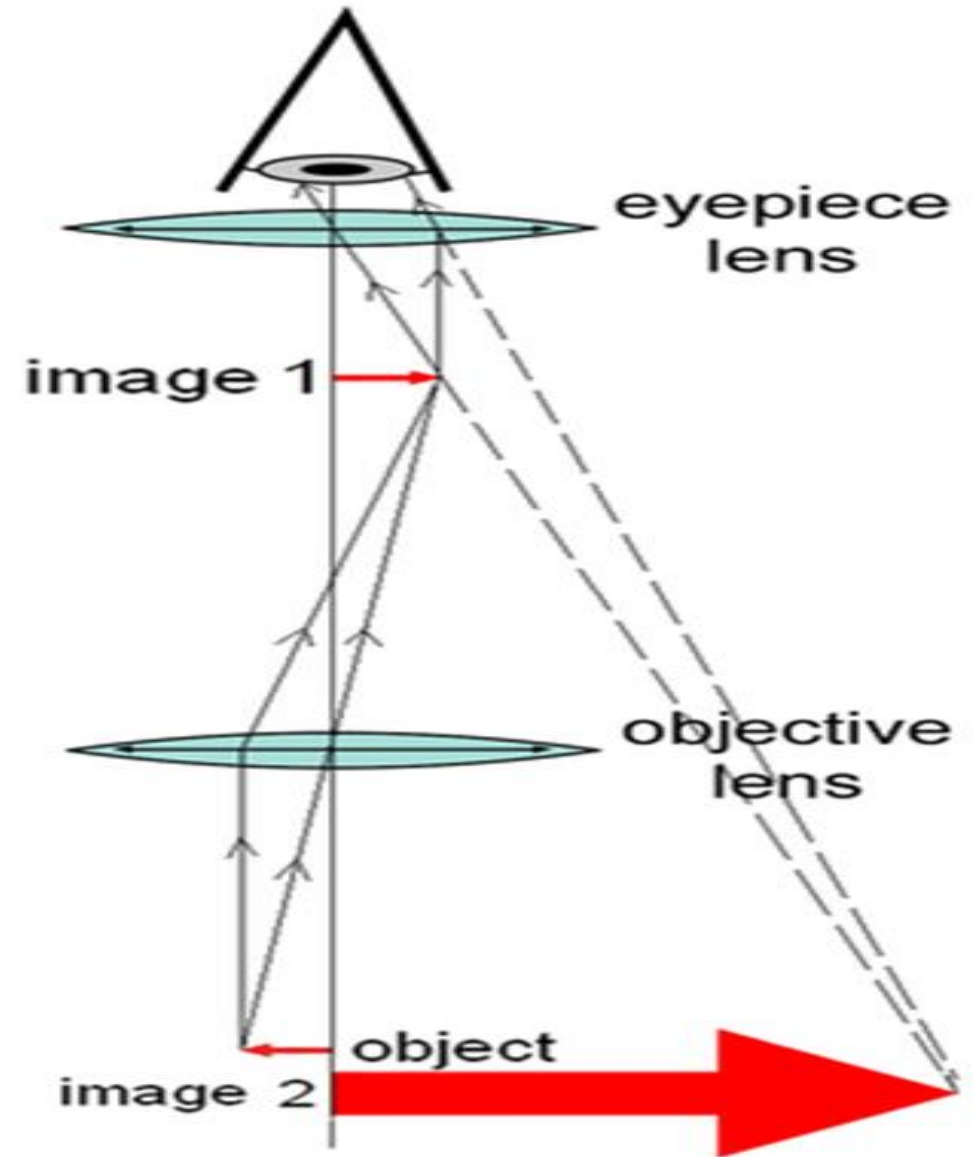
A'



Simple microscope



Compound Microscope



Instruments of Microscopy

1. Simple Microscope:

- Only have one lens, similar to a magnifying glass
- Magnify images from 100 to 300 X
- First developed by Leeuwenhoeck

2. Compound Light (CL) Microscope:

- ❖ First developed by Zaccharias Janssen, Dutch spectacle maker in 1600
 - ✓ Poor quality and could not see bacteria
- ❖ Joseph Jackson Lister (Lister's father) developed improved compound light microscope in 1830s
 - ✓ Basis for modern microscopes
- ❖ Use visible light as a source of illumination

Compound Light Microscopy.....

➤ **Have several lenses:**

- **Light originates from an illuminator and passes**
- **through condenser lenses, which direct light onto the specimen.**
- **Light then enters the objective lenses, which magnify the image**
- **These are the closest lenses to the specimen:**
 - **Scanning objective lens: 4 X**
 - **Low power objective lens: 10 X**
 - **High power objective lens: 40-45 X**
 - **Oil immersion lens: 95-100 X**
- **The image of the specimen is magnified once again by the ocular lens or eyepiece (10 X)**

Compound Light Microscopy

- ❖ **Total magnification: Obtained by multiplying**
 - **Objective lens power by ocular lens power**
 - **Condenser lenses do not magnify image**

Lens	Magnification	Ocular Mag.	Total Mag.
Scanning	4 X	10 X	= 40 X
Low power	10 X	10 X	= 100 X
High power	45 X	10 X	= 450 X
Oil immersion	100X	10 X	= 1000 X

- **Highest possible magnification with CL microscope is about 2000 X**

Compound Light Microscopy.....

- **Resolution (Resolving power):** Ability of microscope to see two items as separate and discrete units
 - The smaller the distance between objects at which they can be distinguished as separate, the greater the resolving power
 - Light must pass between two objects in order for them to be seen as separate.
 - Depends on light wavelength. If wavelength is too long to pass between objects, they will appear as one.
 - ✓ White light has a relatively long wavelength (550 nm), and cannot resolve structures less than 220 nm (0.2 μ m) apart
 - ✓ Ultraviolet (UV) light has a shorter wavelength (100 to 400 nm), and can resolve distances as small as 110 nm

➤ **Refraction: Bending of light as it passes from one medium to another of different density**

- **Index of refraction: A measure of the speed at which light passes through a material**
- **Can be changed by staining, which increases contrast between specimen and surrounding medium**
- **Immersion oil has the same index of refraction as glass slide, preventing light loss from refraction**

revolving
nose piece
(to hold multiple
objective lenses)

mechanical
stage

coarse focus
(larger knob)

fine focus
(small knob)

x-y mechanical
stage knobs
(to move slide)

rheostat
(to adjust light
intensity)

eyepiece
(ocular lens)

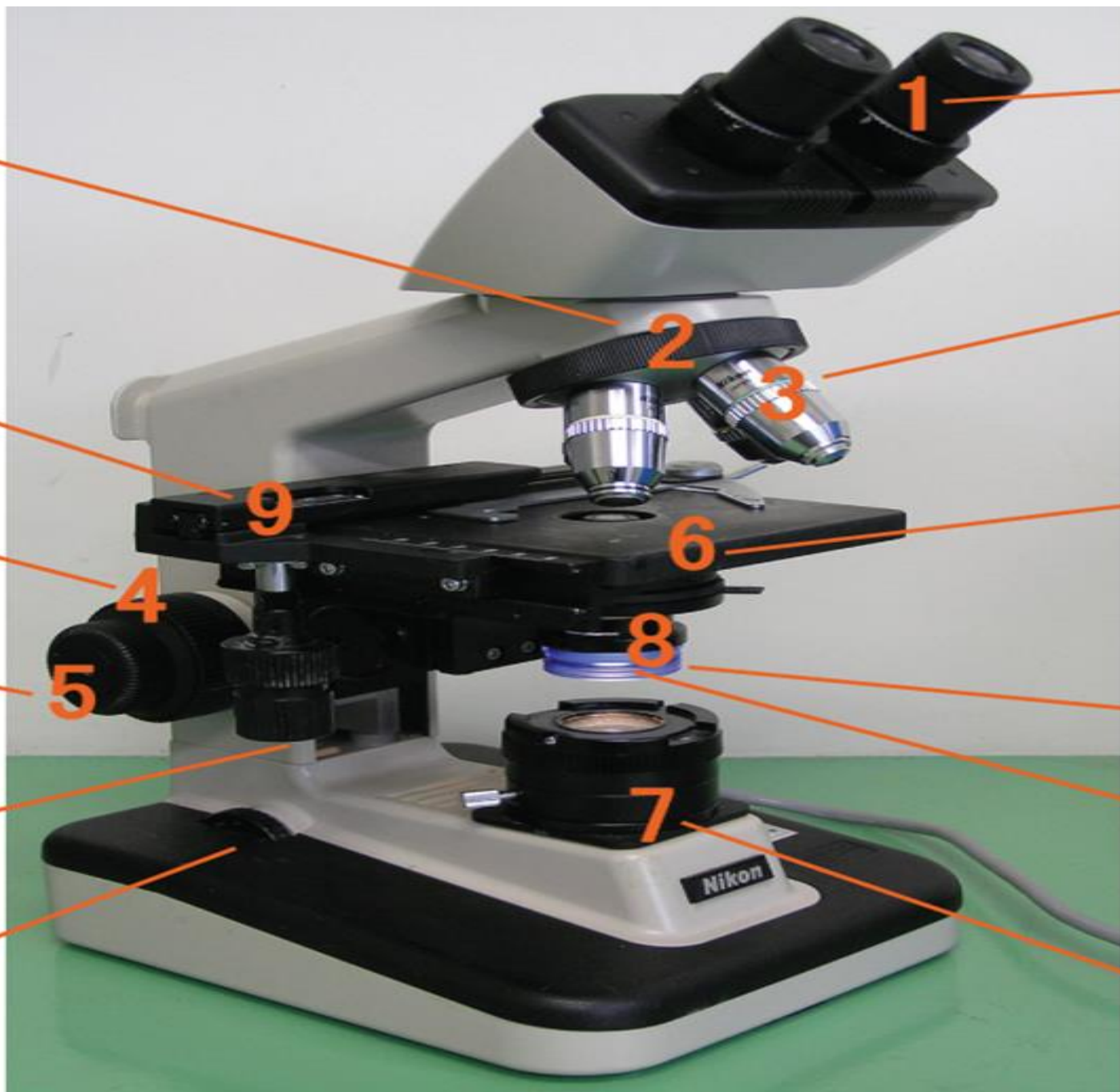
objective
lenses

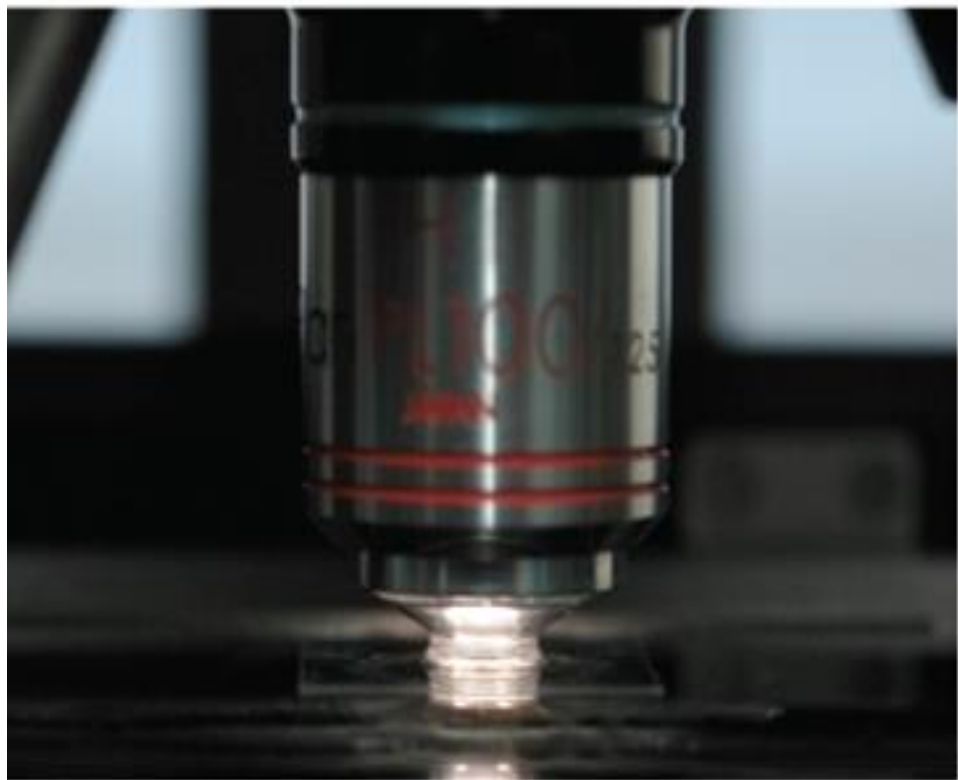
stage
(to hold the
specimen)

diaphragm

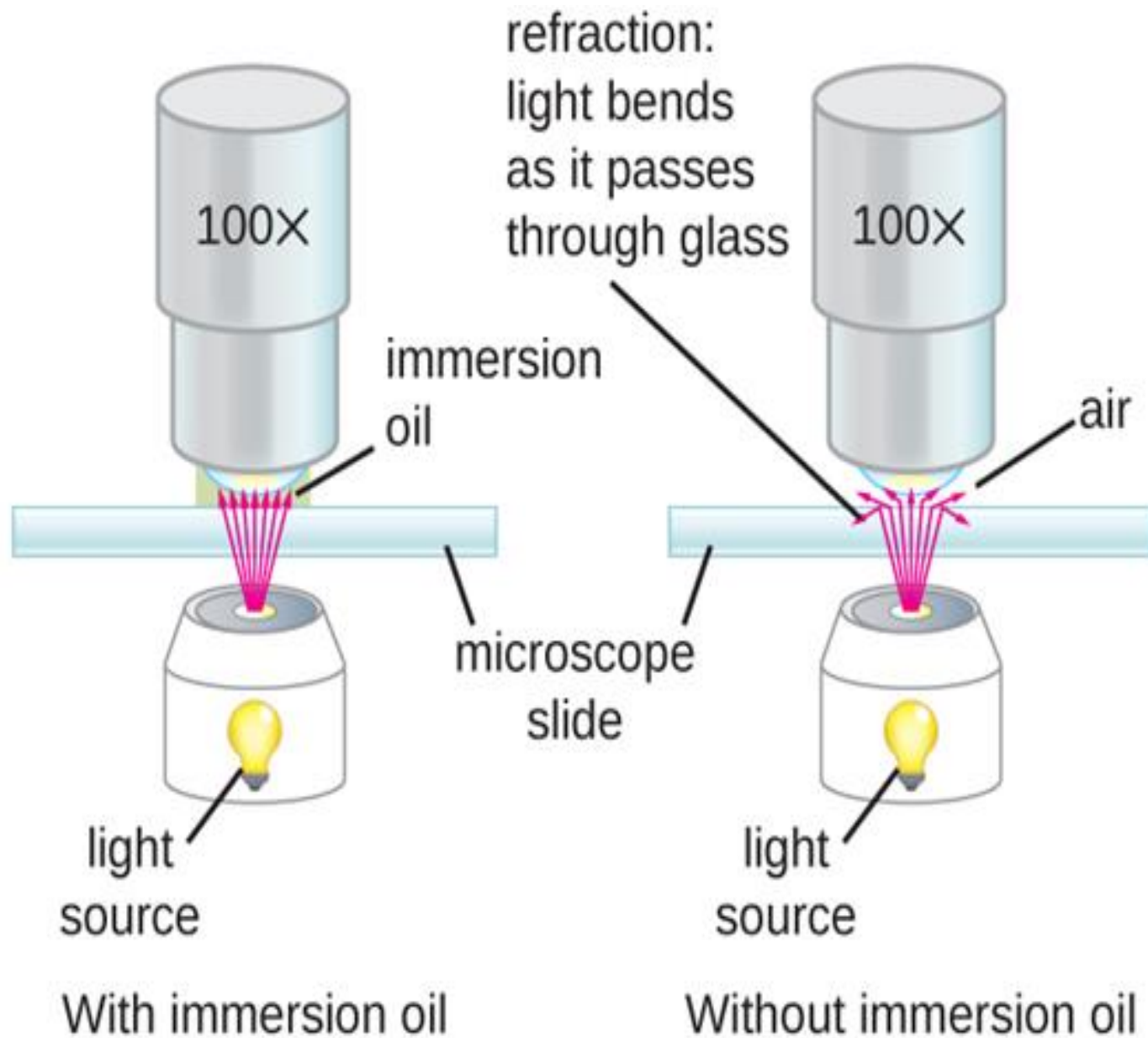
condenser

illuminator





(a)



(b)